



West Road Primary Academy

Design Technology Design: Developing, planning and communicating ideas									
 Draw on their own experience to help generate ideas Suggest ideas and explain what they are going to do Identify a target group for what they intend to design and make Model their ideas in card and paper Develop their design ideas applying findings from their earlier research 	 Generate ideas by drawing on their own and other people's experiences Develop their design ideas through discussion, observation, drawing and modelling Identify a purpose for what they intend to design and make Identify simple design criteria Make simple drawings and label parts 	 Generate ideas for an item, considering its purpose and the user/s Identify a purpose and establish criteria for a successful product. Plan the order of their work before starting Explore, develop and communicate design proposals by modelling ideas Make drawings with labels when designing 	 Generate ideas, considering the purposes for which they are designing Make labelled drawings from different views showing specific features Develop a clear idea of what has to be done, planning how to use materials, equipment and processes, and suggesting alternative methods of making, if the first attempts fail Evaluate products and identify criteria that can be used for their own designs 	 Generate ideas through brainstorming and identify a purpose for their product Draw up a specification for their design Develop a clear idea of what has to be done, planning how to use materials, equipment and processes, and suggesting alternative methods of making if the first attempts fail Use results of investigations, information sources, including ICT when developing design ideas 	 Communicate their ideas through detailed labelled drawings Develop a design specification Explore, develop and communicate aspects of their design proposals by modelling their ideas in a variety of ways Plan the order of their work, choosing appropriate materials, tools and techniques 				
Make: Working with tools, equipment, materials and components to make quality products (inc. food)									
Make their design using appropriate techniques	Begin to select tools and materials; use vocab' to name and describe them	 Select tools and techniques for making their product Think about their ideas as they make progress and be willing change things if this helps them improve their work 	Select appropriate tools and techniques for making their product Measure, mark out, cut and shape a range of materials, using appropriate tools, equipment and techniques Use simple graphical communication techniques	Select appropriate materials, tools and techniques	Select appropriate tools, materials, components and techniques Assemble components make working models Make modifications as they go along				
With help measure, mark out, cut and shape a range of materials	Measure, cut and score with some accuracy	 Measure, mark out, cut, score and assemble components with more accuracy 		Measure and mark out accurately					
Use tools eg scissors and a hole punch safely	 Use hand tools safely and appropriately 	 Work safely and accurately with a range of simple tools 		 Use skills in using different tools and equipment safely and accurately 	 Use tools safely and accurately 				
Assemble, join and combine materials and components together using a variety of	 Assemble, join and combine materials in order to make a product 		 Join and combine materials and components accurately in temporary and permanent ways 		 Construct products using permanent joining techniques 				



DT Progression



temporary methods e.g. glues or masking tape Cut, shape and join fabric to make a simple garment. Use basic sewing techniques	•	 Sew using a range of different stitches, weave and knit Measure, tape or pin, cut and join fabric with some accuracy 	•	Pin, sew and stitch materials together create a product	
 Select and use appropriate fruit and vegetables, processes and tools Use basic food handling, hygienic practices and personal hygiene Follow safe procedures for food safety and hygiene 	•	Demonstrate hygienic food preparation and storage .		 Weigh and measure Accurately (time, dry ingredients, liquids) Apply the rules for basic food hygiene and other safe practices e.g. hazards relating to the use of ovens 	•
 Use simple finishing techniques to improve the appearance of their product 	 Choose and use appropriate finishing techniques 	Use finishing techniques strengthen and improve the appearance of their product using a range of equipment including ICT	•	Cut and join with accuracy to ensure a good-quality finish to the product	Achieve a quality product
	Evalu	ation: Evaluating product	s and processes		
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
 Evaluate their product by discussing how well it works in relation to the purpose Evaluate their products as they are developed, identifying strengths and possible changes they might make Evaluate their product by asking questions about what they have made and how they have gone about it 	 Evaluate against their design criteria Evaluate their products as they are developed, identifying strengths and possible changes they might make Talk about their ideas, saying what they like and dislike about them 	 Evaluate their product against original design criteria e.g. how well it meets its intended purpose Disassemble and evaluate familiar products 	 Evaluate their work both during and at the end of the assignment Evaluate their products carrying out appropriate tests 	 Evaluate a product against the original design specification Evaluate it personally and seek evaluation from others 	 Evaluate their products, identifying strengths and areas for development, and carrying out appropriate tests Record their evaluations using drawings with labels Evaluate against their original criteria and suggest ways that their product could be improved